


LEADS AND SIGNALS			
OPENING LEADS STYLE			
	Lead	In Partner's suit	
Suit	Low from an even number		
NT	Middle from an odd number		
Subseq	Top of sequence		
When returning partner's suit: High from xx or xxxx remaining, low from xxx			
LEADS			
Lead	Vs. Suit	Vs. NT	
Ace	A K x		
King	K Q x, A K		
Queen	Q J x	Q J x, A Q J x	
Jack	K J 10 x, J 10 x	A J 10 x, K J 10 x, J 10 x	
10	K 10 9 x, Q 10 9 x, 10 9 x	A 10 9 x, K J 10 x, Q 10 9 x, J 10 x	
9	K 9 x, Q 9 x, J 9 x, 9		
Hi-x	Middle card from odd number		
Lo-x	Lowest card from even number		
SIGNALS IN ORDER OF PRIORITY			
	Partner's Lead	Declarer's Lead	Discarding
Suit	1 odd=encouraging	hi/lo=odd number	odd=encouraging
	2 lavinthal	lavinthal	hi/lo=odd number
	3 low=even number		lavinthal
NT	1		
	2 (same)	(same)	(same)
	3		
DOUBLES			
TAKEOUT DOUBLES (Style; Response; Reopening)			
Sound (opening hand), natural responses (cuebid=8+, promises another bid)			
Reopening: 8+			
SPECIAL, ARTIFICIAL AND COMPETITIVE (RE-)DOUBLES			
Negative, responsive and competitive doubles through 3 ♣			

WBF	Convention Card	
Category:	NATURAL	
NCBO:	NORWAY	EVENT: SA Congress
PLAYERS:	<div style="text-align: center;">L.E.Stabell</div> <div style="text-align: center;">T. Stabell</div>	
SYSTEM SUMMARY		
GENERAL APPROACH AND STYLE		
NATURAL		
Strong NT / 4-card majors		
1 ♣: Could be 3 with precisely 4333		
1 ♠: 5 in 1. and 2. position		
1 NT: 15-17, 2-way Stayman		
2 ♠/♥/♣: weak		
SPECIAL BIDS THAT MAY REQUIRE DEFENCE		
Opening 4♠/♣: Natural preempt OR solid ♥/♠ (when permitted) (partner and opponents will have to guess which)		
1 ♣ - 2 ♦)		
1 ♦ - 2 ♥) Artificial gameforce with support for opener's suit		
1 ♥ - 2 ♠)		
1 ♠ - 3 ♣)		
SPECIAL FORCING PASS SEQUENCES		
IMPORTANT NOTES THAT DON'T FIT ELSEWHERE		
PSYCHICS: Rare		

OPENING	TICKET	ARTIFICIAL	MINORS	OF CARDS NEG. DBL THRU	DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	PASSED HAND BIDDING
1♣		3	3♣		(3)4+, 3 only if 4-3-3-3	2♦: Gameforce, 4+♣ 2 NT: 11-12 balanced. 3♣: Invitational. Other jumps: strong	Basically natural continuation Responder will often bypass 1♦ with 4+	
1♦		4	3♣			2♥: Gameforce, 4+♦ 2 NT: 11-12 balanced. 3♦: Invitational. Other jumps: strong	Basically natural continuation	
1♥		4	3♣			2♠: Gameforce, 4+♥ 2 NT: 11-12 balanced. 3♥: Invitational. Other jumps: strong	Basically natural continuation	JUMP: Natural + fit
							Short suit trialbids	2 NT: Strong raise to at least 3 of partner's suit
1♣		4/5	3♣		5 in 1. and 2.position	3♣: Gameforce, 3+♣ 2♣: NF Stayman 2♦: Gameforce	Basically natural continuation	
1 NT					15-17, may contain a 5-card major	2♥/♠/3♠/♦: To play 4♠/♦: Transfer to ♥/♠	Basically natural continuation	
2♣	✓				(18)20+, any distribution	2♦: 0-6 2♥/♠/NT/3♠/♦: Natural, 7+ Jumps: 7+, Good suit, 3 NT: Any solid suit	2♥/♠: 4+, F1 2 NT:22-24	
2♦		6			6-11 (3-13, 5+♦ in 3.position)	2 NT: Gameforce, 3♣: Artificial F1, Raise: Preemptive New suit: Constructive, NF	2NT: Asking for singleton, natural bids follow 3♣: Asking for suit quality/strength, Cuebids may follow	2 NT: Good fit
2♥		6			6-11 (3-13, 5+♥ in 3.position)	2 NT: Gameforce, 3♣: Artificial F1, Raise: Preemptive New suit: Constructive, NF	2NT: Asking for singleton, natural bids follow 3♣: Asking for suit quality/strength, Cuebids may follow	
2♠		6			6-11 (3-13, 5+♠ in 3.position)	2 NT: Gameforce, 3♣: Artificial F1, Raise: Preemptive New suit: Constructive, NF	2NT: Asking for singleton, natural bids follow 3♣: Asking for suit quality/strength, Cuebids may follow	
2 NT					20-21(22)	3♣: Baron 3♦: Flint (transfer to 3♥, does not promise ♥)	After 3♣: Both players bid 4-cardsuits at the 3-level	
3 bids		6			Normal preempt	New suit at 3-level F1, natural	Cuebids	
3 NT		7			Solid minor	4♦: Relay 4 NT: To play in partner's suit		
4♣	✓	7			Preempt (OR solid♥ when allowed)	4♦: Slam interest opposite solid ♥ 4♥: To play opposite solid ♥		
4♦	✓	7			Preempt (OR solid♠ when allowed)	4♥: Slam interest opposite solid ♠ 4♠: To play opposite solid ♠		
							HIGH LEVEL BIDDING	
							Cuebids (1st and 2nd round controls)	
							4-Ace Blackwood / RKCB	
							Splinter	
							5 NT Grand slam force (5♦ if ♠ are trumps)	